

**Onur SAY**  
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Birth: 02.05.1997 | Ankara | Turkey



## EDUCATION

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- 10/2014 – 06/2020**      **Graduated from TED University (GPA:2.62/4.00) - Ankara, Turkey**
- Faculty of Computer Engineering (50% scholarship)
- Relevant coursework:** 2-D game programming on Java, Game Programming with Unity Engine, Relational Data-Bases, Web Development, Computer Network, Java application and project developing, Cryptology and Cyber Security, Operation Systems, Visual Studio, Data Structures and Algorithms, History of Art, World Literature, Humanity, Psychology, English Poetry, Academic Writing
- 09/2010**      **Gölbaşı Anadolu Lisesi (High School) (82,93/100) – Ankara, Turkey**

## FORMAL WORK EXPERIENCES

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- 12/2022 – Ongoing**      **Kaliba Games**
- Mid Game Developer – (Mobile and Computer)
- 02/2021 – 11/2022**      **Lotus Game Studios**
- Mobile Game Developer
- 08/2019 – 10/2019**      **Lotus Game Studios**
- Part-time Mobile Game Developer
- 06/2019 – 07/2019**      **Styx Yazılım, Yücelen Grup A.Ş.**
- Summer internship in Mobile Application Development.
- 02/2018 – 06/2018**      **Tutoring CMPE112, Ted University – Ankara, Turkey**

## SKILLS & INTERESTS

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### **Language Skills:**

- Turkish (Native)
- English (Fluent/Advanced)
- Spanish (Beginner)
- German (Beginner)

### **Computer Skills:**

- Java, Eclipse
- C, C# Programming
- Html, CSS3, PHP SQL,
- Linux, Mac
- Xamarin, Xaml, Xml
- Unity (Advanced), Unreal Engine (Beginner),
- Adobe Photoshop, Sony Vegas Pro, MS Office, GitHub

**Special Interest:** Playing guitar (electrical, acoustic, bass), drum, fitness, basketball, winter sports (Skiing), playing computer games, psychology, artificial intelligence.

## EXTRACURRICULAR ACTIVITIES

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- 04/2018** Study Group of Turkish Psychology Students II. Spring Summit – Antalya/Turkey
- Getting more knowledge about psychology and psychology science.
- 12/2017 – 06/2020** TEDU Human and Society Works Society Board of Direction.
- Financial coordinator of the society.
  - Checking budget claims and budgeting for activities
- 08/2017** Student, IT symposium – Izmir, Turkey  
Organized by BMO (Chamber of Computer Engineers Turkey)
- Mobile Apps:
    - Software Design Patterns
    - Web & Webservice Development
  - Free Software
- 07/2017 – 01/2019** Corporate relations coordinator in RadioTEDU
- Creating new projects, leading to the organization team
  - Providing formal correspondence with the university.
- 01/2017 – 12/2018** TEDU Science and Technology Society Founding President and Chairman of the Executive Board.
- Inform the university about the technological achievements in the world
  - Creating new projects like developing a game, new application or website to get experience. Creating a new robot and joining to the competitions.
  - Administrate the society and get contact with the university and the student council.
- 10/2016 – 05/2017** TEDU Need Map Society Member of the Board of Direction. (It will be explained in detail below).
- Working as a human resources department.
  - Creating new projects or developing ongoing projects.
  - Arrange lessons about helping, social responsibility, cooperation, solidarity, MS Office usage etc.
  - **Topics:** Teamwork, Social responsibility, Work ethic etc.

## VOLUNTEERING

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- 10/2016 – 06/2020** TEDU Need Map Society
- Helping weak, fragile and needy people, schools, establishments.
  - Creating projects to gain awareness about solidarity and cooperation.
  - Working on social responsibility and promoting social responsibility.
- 05/2017** Congress of Social Responsibility Projects III (SSP Kongre III) – Organizer and Technician
- Organizing the general schema of the congress.
  - Preventing and intervening technical issues.
  - Searching for social responsibility projects and convincing them to join.
  - Designing the banners, logos etc. and editing the promotional videos by using Adobe Photoshop and Sony Vegas Pro.

## ACHIEVEMENTS

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- Granted 50% academic scholarship by TED University in 2015 because of being in the 99 percentiles of academic achievements at TEDU.
- 2019/2020 Fall Semester Honor Student.
- 2018/2019 Fall Semester Honor Student.

## PROJECTS

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### Runner Games:

08/2019

#### Roller Pin

- <https://apps.apple.com/us/app/roller-pin/id1477485257>

03/2021

#### Razor Rush 3D

- <https://apps.apple.com/us/app/id1558856757>

03/2021

#### Spaghetti Chef 3D

- <https://apps.apple.com/us/app/spaghetti-chef-3d/id1572980671>

04/2021

#### Gang Run 3D

- <https://apps.apple.com/us/app/id1561919156>

05/2021

#### Banana Rush 3D

- <https://apps.apple.com/us/app/id1566422657>

05/2021

#### Handbag Power

- <https://apps.apple.com/us/app/id1568450427>

06/2021

#### Mermaid Rush 3D

- <https://apps.apple.com/us/app/id1570209547>

06/2021

#### Broker Run

- <https://apps.apple.com/tr/app/broker-run/id1581977883>

08/2021

#### Tongue Stack

- <https://apps.apple.com/tr/app/tongue-stack/id1588205001>

08/2021

#### Takeover Escape

- <https://apps.apple.com/tr/app/takeover-escape/id1590116063>

09/2021

#### Money Bond

- <https://apps.apple.com/tr/app/money-bond/id1606388615>

09/2021

#### Knitting Stack

- <https://apps.apple.com/tr/app/knitting-stack/id1593842558>

10/2021

**Pants Rush**

- <https://play.google.com/store/apps/details?id=com.LotusGames.PantRush>

01/2022

**Stretcher Run**

- <https://apps.apple.com/tr/app/stretcher-run/id1607844158>

01/2022

**Railway Rush!**

- <https://apps.apple.com/tr/app/railway-rush/id1609961934>

02/2022

**Beauty Slicer**

- <https://apps.apple.com/tr/app/beauty-slicer/id1611721026>

03/2022

**Stop Falling!**

- <https://apps.apple.com/tr/app/stop-falling/id1613145192>

03/2022

**Word Up Trivia**

- <https://apps.apple.com/tr/app/word-up-trivia/id1615911531>

**Simulation Games:**

09/2019

**Eat Pics**

- <https://apps.apple.com/tr/app/eat-pics/id1478747592>

02/2021

**Dunk Machine**

- <https://apps.apple.com/us/app/id1555410257>

04/2021

**Perfect Smasher 3D**

- <https://apps.apple.com/us/app/id1564257852>

04/2021

**Safe Walk 3D**

- <https://apps.apple.com/us/app/id1564763772>

07/2021

**TNT Rush**

- <https://apps.apple.com/tr/app/tnt-rush/id1586323599>

11/2021

**Relationship Lies**

- <https://apps.apple.com/tr/app/relationship-lies/id1592069122>

11/2021

**Roll'n Pull**

- <https://apps.apple.com/tr/app/rolln-pull/id1584806609>

05/2022

**Draw and Shave**

- <https://apps.apple.com/tr/app/draw-and-shave/id1625302865>

06/2022

**Turn and Merge!**

- <https://apps.apple.com/tr/app/turn-and-merge/id1630766358>

08/2022

**Destruction Challenge!**

- <https://apps.apple.com/tr/app/destruction-challenge/id1638931226>

**Idle Games:**

06/2022

**Carpool Rush!**

- <https://apps.apple.com/tr/app/carpool-rush/id1628081672>

07/2022

**Army Tubes!**

- <https://apps.apple.com/tr/app/army-tubes/id1632913584>

01/2023

**Flowing-Wheels**

- <https://apps.apple.com/tr/app/flowing-wheels/id1660640186>

02/2023-05/2023

**Gear Clicker**

- <https://apps.apple.com/tr/app/gear-clicker/id64444687282>

**Puzzle Games:**

08/2023

**Folding Sticks**

- <https://apps.apple.com/ml/app/folding-sticks/id6458264774>

08/2023

**Slide In Sort**

- <https://apps.apple.com/ml/app/slide-in-sort/id6461976419>

**Computer Games:**

05/2023-03/2024

**The Monarch**

- [https://store.steampowered.com/app/2448680/The\\_Monarch/](https://store.steampowered.com/app/2448680/The_Monarch/)

## Various Projects:

09/2019-06/2020

### **InStation (Başak Özdemir, Alperen Özdemir, Yağmur Başpınar)**

- This is a graduation project that allows users to connect each other with Peer-To-Peer connection to listen music in a radio station that is hosted by another user which is called streamer.
- The project is not finished completely. It has some bugs and needs improvements.
- <https://github.com/OnurSay/InStation>

10/2016-11/2017

### **TEDU Break!**

- An escaping game which is developed by me with using Java in Oracle.
- It was the course project which is literally finished but it is still in development. (If desired, project can be shared gladly.)
- It is two-dimensional (2D) game because of the obligation to use Java for the project.

10/2016-11/2017

### **Xmas Alone**

- It is a 3D FPS horror game which is developed in Unity Engine.
- It was a Game Programming Course project.
- C# programming language was used to develop the script of the game.

İstanbul, 5 March 2024